L	Hits	Search Text	DB	Time stamp
Number 827	14	261/690-692 cala and //input add devices	EPO; JPO;	2004/03/10
827	14	361/680-683.ccls. and ((input adj device) keyboard) near10 (stor\$4 space)	DERWENT;	09:50
-	12443	710/\$.ccls.	USPĀT	2002/08/13 13:32
-	7254	(mechanism or interconnect) adj device	USPAT; US-PGPUB	2002/08/10 16:07
-	0	(display same main) adj unit and ((mechanism or interconnect) adj device)	USPAT; US-PGPUB	2002/08/10 16:09
-	99	(display or main) adj unit and ((mechanism or interconnect) adj device)	USPAT; US-PGPUB	2002/08/10 16:09
-	6	710/\$.ccls. and ((display or main) adjunit and ((mechanism or interconnect) adjdevice))	USPAT; US-PGPUB	2003/08/13
_	11365	pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion)	USPAT; US-PGPUB	2002/08/10 16:20
_	4198	connect\$ and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))	USPAT; US-PGPUB	2002/08/10 16:21
- ·	1950	connect and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))	USPAT; US-PGPUB	2002/08/10 16:21
-	4219	connect\$3 and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))	USPAT; US-PGPUB	2002/08/10 16:32
_	277	710/\$.ccls. and (connect\$3 and display and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj	USPAT; US-PGPUB	2002/08/10 16:33
_	5	insertion))) retain\$3 adj mechanism and (710/\$.ccls. and (connect\$3 and display and (pluggable or (card same insertion) or (hot adj	USPAT; US-PGPUB	2002/08/10 :
-	602	<pre>insertion) or (docking adj insertion)))) connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj insertion))</pre>	USPAT; US-PGPUB	2002/08/10 16:32
-	27	1	USPAT; US-PGPUB	2002/08/10 16:54
-	1	connect\$3 adj Insertion;;;   connect\$3 adj between adj display adj   unit and main adj unit	USPAT; US-PGPUB	2002/08/10
-	3	l	USPAT; US-PGPUB	2002/08/10 16:55
-	27	(connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or (docking adj	USPAT; US-PGPUB	2002/08/10
-	8	insertion)))) mechanism and (display adj unit and (710/\$.ccls. and (connect\$3 and (display adj unit) and (pluggable or (card same insertion) or (hot adj insertion) or	USPAT; US-PGPUB	2002/08/12 14:20
-	8	<pre>(docking adj insertion)))) mechanism and (display adj unit and (710/\$.ccls. and ((connect\$3 or link\$4) and (display adj unit) and (pluggable or (card same insertion) or (hot adj</pre>	USPAT; US-PGPUB	2002/08/12 14:21
-	40	insertion) or (docking adj insertion))))) mechanism and (display adj unit and (710/\$.ccls. and ((connect\$3 or link\$4) and (display adj unit) and (pluggable or plug or (card same insertion) or (hot adj	USPAT; US-PGPUB	2002/08/13 13:30
		<pre>insertion) or (docking adj insertion)))))</pre>	L	1

<u>-</u>	73	computer and keyboard and (display adj	USPAT;	2002/08/13
		unit) and (main adj unit) and input and	US-PGPUB	13:32
		(connect\$3 or link\$3) and support	** * * * * * * * * * * * * * * * * *	
-	3	710/\$.ccls. and (computer and keyboard	USPAT	2004/01/20
	_	and (display adj unit) and (main adj	******	12:35
		unit) and input and (connect\$3 or link\$3)		
		and support)	i	
_	1	361/680.ccls. and ((display or main) adj	USPAT;	2003/08/14
	_	unit and ((mechanism or interconnect) adj	US-PGPUB	09:40
		device))	** *****	""
_	110	·· = / /	USPAT;	2003/09/03
			US-PGPUB	13:01
_	43	361/680.ccls. and keyboard same storage	USPAT;	2003/08/14
		same space	US-PGPUB	09:58
_	167		USPAT;	2003/09/03
		•	US-PGPUB	13:01
_	305	361/680-683.ccls. and keyboard near10	USPAT;	2003/09/03
		stor\$4	US-PGPUB	13:02
-	305	361/680-683.ccls. and keyboard near10	USPAT;	2004/03/09
		stor\$4	US-PGPUB	19:17
-	542	361/680-683.ccls. and ((input adj device)	USPAT;	2004/03/10
		keyboard) near10 (stor\$4 space)	US-PGPUB	09:50

	852	Picking 3D objects	177	Including surface acoustic
	853	Hierarchy or network structure		detection
	854	Navigation within structure	178	With alignment or calibration
	855 856	On-screen roadmap or indexCursor		<pre>capability (i.e., parallax problem)</pre>
	857	Pointer direction adjustment	179	Stylus
	858	Automatic position adjustment	180	Light pen for CRT display
	859	Status indicator	181	CRT having tracking capability
	860	Selection emphasis	182	Light pen for fluid matrix
	861	Dynamically changed		display panel
	001	appearance (e.g., animated or live action)	183	Light pen for controlling plural light-emitting display
	862	Proximity detection		elements (e.g., LED, lamps)
	863	.Gesture-based	184	.Mechanical control (e.g.,
	864	.For a small display screen		rotatable knob, slider)
	001	(e.g., personal digital assistant, palm-top)	501	COMPUTER GRAPHIC PROCESSING SYSTEM
	865	.Miscellaneous interface for the	502	.Plural graphics processors
	003	handicapped or disabled user	503	Coprocessor (e.g., graphic
	866	.Miscellaneous customization or		accelerator)
		adaptation	504	Master-slave processors
	867	SCREEN SAVER DISPLAY	505	Parallel processors (e.g.,
/	(156)	DISPLAY PERIPHERAL INTERFACE		identical processors)
77		INPUT DEVICE	506	Pipeline processors
٦,٦٠	157	.Cursor mark position control	519	.Integrated circuit (e.g., single
,		device		chip semiconductor device)
	158	Including orientation sensors	520	.Interface (e.g., controller)
		(e.g., infrared, ultrasonic,	522	.Graphic command processing
		remotely controlled)	530	COMPUTER GRAPHICS DISPLAY MEMORY
	159	Having variable cursor speed		SYSTEM
	160	Cursor key	531	.Graphic display memory
	161	Joystick		controller
	162	Positional storage means	532	Plural memory controllers
	163	Mouse	533	Using different access modes
	164	Rotatable ball detector	534	Memory access timing signals
	165	Photosensor encoder	535	Memory arbitration
	166	Optical detector	536	.Plural storage devices
	167	Trackball	537	Data transfer between memories
	168	.Including keyboard	538	Data transfer between system
	169	Portable (i.e., handheld,		memory display memory
		calculator, remote controller)	539	Double buffered
	170	Light source associated with	540	Interleaved
		each key	541	.Shared memory
	171	Having foreign language capability (e.g., Japanese,	542	<pre>Unified memory architecture   (e.g., UMA)</pre>
		Chinese)	543	.Memory allocation
	172	Having programmable function	544	.Memory partitioning
		key	545	.Frame buffer
	173	.Touch panel	546	Multi-format frame buffer
	174	Including impedance detection	547	Memory for storing video data
	175	Including optical detection	548	Off-screen memory
	176	Transparent substrate having	549	Color memory
		light entrapment capability	550	Multiple planes
		(i.e., waveguides)	551	Character memory